

IMPROVED MAPPING OF PROGRAMMABLE LOGIC DEVICES

Priority Claim

- 5 **[1]** This application claims priority from Indian patent application No. 993/Del/2002, filed September 27, 2002, which is incorporated herein by reference.

Technical Field

- 10 **[2]** This invention relates to an improved method and system for mapping an electronic circuit to a programmable logic device (PLD). In particular, the invention relates to the utilization of cascade logic elements while mapping.

Background

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- [3]** Programmable Logic Devices (PLDs) provide the capability of implementing a wide range of electronic circuits using the same physical device. This capability is exploited by configuring the device appropriately for each desired application. The configuring process involves the mapping of the target circuit onto the available resources of the PLD. Programmable Gate Arrays (PGAs) and Field Programmable Gate Arrays (**FPGAs**) are the most widely used PLDs. The architecture of these devices incorporates Look Up Tables (**LUTs**) that are configured for desired functionality. The efficiency of mapping algorithms is critical to the effective utilization of PGAs and **FPGAs**. In **LUT**-based **FPGAs** the mapping is implemented on the **LUTs**.
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- [4]** The conventional **LUT**-based **FPGA** mapping algorithms can be divided into two classes. The algorithms in the first class emphasize the minimization of the number of **LUTs** in the solution. This class includes "Chortle" and "Chortle-crf" algorithms by Francis, based on tree decomposition and bin packing techniques.
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- The algorithms in the second class emphasize the minimization of the delay of the solution. This class includes "Flowmap" by Cong and Y. Ding, which use flow based techniques in mapping with node duplication to reduce the logical depth of the mapped netlist. See Jason Cong and Yuzheng Ding; An Optimal Technology Mapping Algorithm for Delay Optimization in Lookup -Table Based **FPGA** Designs;

IEEE Trans. On Computer Aided Design of Integrated Circuits and Systems CAD, Vol.13; pp 1-12 Jan 1994.

[5] A DAG-map (Direct Analysis Graph) method for **FPGA** technology mapping for delay optimization has been proposed by J. Cong et.al.. See Kuang-Chien Chen, Jason Cong, Yuzheng Ding, Andrew Kahng, Peter Trajmar; DAG-Map: Graph Based **FPGA** Technology Mapping For Delay Optimization; IEEE Design and test of computers, pp 7-20, sept.1992. This method utilizes a graph based technology mapping algorithm "DAG-Map", for delay optimization in lookup-table based **FPGA** designs. The algorithm carries out technology mapping and delay optimization on the entire Boolean network. As a preprocessing step in "DAG-Map", a general algorithm transforms an arbitrary n-input network into a two-input network with a corresponding increase in the network depth; Finally, a graph matching based technique which performs area optimization without increasing the network delay is used as a post processing step for "DAG-Map". This method does not however utilize the cascade elements available with each **LUT** in the **FPGA**.

[6] Another optimal technology mapping algorithm for delay optimization in Lookup -Table based **FPGA** Designs has been proposed by Jason Cong et. al.. See Jason Cong and Yuzheng Ding; An Optimal Technology Mapping Algorithm for Delay Optimization in Lookup -Table Based **FPGA** Designs; IEEE Trans. On Computer Aided Design of Integrated Circuits and Systems CAD, Vol.13, pp 1-12 Jan 1994. This method proposes a polynomial time technology-mapping algorithm, called "Flow-Map", that optimally solves the **LUT**-based **FPGA** technology-mapping problem for depth minimization for general Boolean networks. A key step in "Flow-Map" is the computation of a minimum height K-feasible cut in a network, by network flow computation. This algorithm does effectively minimize the number of **LUTs** by maximizing the volume of each cut and by several post processing operations but it does not utilize the cascade elements with the **LUT** to further reduce the size of the logic.

[7] A method for On Area/Depth Trade-off in **LUT**-Based **FPGA** Technology mapping has been disclosed in reference by Jason Cong and Yuzheng Ding. Jason Cong and Yuzheng Ding; On Area/Depth Trade-off in **LUT**-Based **FPGA** Technology Mapping; 30th ACM/IEEE design Automation Conference (DAC), pp.

213-218, 1993. In this method the area and depth trade off in **LUT** based **FPGA** technology mapping is proposed by performing a number of depth relaxation operations to obtain a new network with bounded increase in depth and advantageous for subsequent re-mapping for area minimization. The resulting
 5 network is then re-mapped to obtain an area-minimized mapping solution. By gradually increasing the depth bound for each design a set of mapping solutions with smooth area and depth trade-off is achieved. For the area minimization step, an optimal algorithm for computing an area-minimum mapping solution without node duplication is developed. However this method also does not talk about the
 10 area minimization by utilizing the cascade elements with each **LUT**.

[8] Another method proposed by Jason Cong and Yuzheng Ding proposes an integrated approach to synthesis and mapping that extends the combinatorial limit set up by the depth-optimal "Flow Map" algorithm. See Jason Cong and Yuzheng Ding; Beyond the Combinatorial Limit in Depth Minimization for **LUT**-Based **FPGA**
 15 Designs; IEEE/ACM International Conference on Computer Aided Design (ICCAD), pp. 110-114, Nov. 1993. The new algorithm, "FlowSYN", uses global combinatorial optimization techniques to guide the Boolean synthesis process during depth minimization. The combinatorial optimization is achieved by computing a series of minimum cuts of fixed heights in a network based on fast network flow computation,
 20 and the Boolean optimization is achieved by efficient OBDD-based implementation of functional decomposition. This method also does not utilize cascade elements.

Summary

[9] One aspect of this invention is to provide an algorithm for efficiently
 25 synthesizing electronic circuits by utilizing cascade elements in **LUT**-based **FPGAs**.

[10] Another aspect of the invention is to provide a method and mechanism for maximum utilization of on-chip resources in **LUT**-based **FPGAs** hence reducing the area in logic device.

5 **[13]** The described embodiments of this invention provide an improved method for mapping an electronic digital circuit to a Look Up table (**LUT**) based Programmable Logic Device (PLD). The method operates by selecting an unmapped or partially mapped **LUT**, and identifying a group of circuit elements for mapping on the selected **LUT** based on the available capacity of the selected **LUT** and the mapping constraints. The identified circuit elements are then mapped onto the selected **LUT**. The identification of circuit elements and mapping is carried out while taking into consideration the Cascade Logic associated with the selected **LUT**. The process is continued until all the circuit elements have been mapped. The group of circuit elements is mapped to the cascade logic prior to mapping on the **LUTs**. Conversely, the cascade logic is incorporated only after either all circuit elements have initially been mapped onto **LUTs** or some circuit elements remain unmapped even after all **LUTs** have been utilized. The mapping constraints include timing constraints, placement constraints, and size constraints.

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[16] FIG. 3 shows the flow diagram of the technology-mapping step in the *FPGA* circuit implementation process of FIG. 2 according to an embodiment of this invention.

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[18] FIG. 5 shows a schematic diagram of a cascade element coupled with a *LUT* according to one embodiment of the present invention.

[19] FIG. 6 shows a functional block diagram of a typical four input logic cone.

5 [20] FIG. 7 shows a conventional net list mapped logic circuit without using the cascade feature of a programmable logic device.

[21] FIG. 8 shows a netlist mapping using the cascade feature of the programmable logic device in accordance with an embodiment of the present invention.

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Detailed Description

[22] The following discussion is presented to enable a person skilled in the art to make and use the invention. Various modifications to the embodiments will be readily apparent to those skilled in the art, and the generic principles herein may be
15 applied to other embodiments and applications without departing from the spirit and scope of the present invention. Thus, the present invention is not intended to be limited to the embodiments shown, but is to be accorded the widest scope consistent with the principles and features disclosed herein.

[23] The following description is based on the definition of technical terms given
20 below:

[24] **Electronic design** includes the logical structure of an electronic device such as an integrated circuit. This may be specified either as a behavioral description, as high-level Boolean equations, a circuit schematic or in any other form representing
25 the logical arrangements of a device. It may include different constraints such as timing constraints, placement constraints, or mapping constraints, etc.

[25] **A Target hardware device** includes the hardware device on which an electronic design is implemented. In context of this invention, a target hardware device typically includes the symmetric array of uncommitted logic elements. The
30 uncommitted elements consist of the *LUT*, cascade gate, *MUXes* and *flip-flops*.

These elements are grouped to form another hierarchy called programmable logic blocks, which are again grouped to form a programmable logic device.

[26] **A Compiler** includes software and hardware on which the software operates for compiling the electronics design. The function of the compiler is to synthesize the netlist and map the netlist (design) to the target device.

[27] **Mapping** refers to the process of grouping gates from a gate netlist or other hardware independent representation of logic into a logic block. In other words, the logic design may be divided into clusters representing the various logic functions within the design. These clusters are mapped onto the uncommitted logic elements in the programmable logic device during the compilation of the electronic design. The conditions for grouping (mapping) the gates into logic cells is that it should be possible to implement the grouped gates in the logic cell, For example, if a four input **LUT** is taken as a logic cell then the grouped gates must have less than or equal to four inputs for successful mapping.

[28] Embodiments of the present invention utilize cascade elements during the hardware description language (HDL) compilation and maps the design for programmable integrated circuits during technology mapping.

[29] In the accompanying diagrams (**FIG. 6, FIG. 7, FIG. 8**) a hexagon represents a **LUT**, a circle represents a logic node, an arrow represents a connection, and a rectangle represents a cascade element.

[30] **FIG. 1** is a functional block diagram of a typical **LUT**-based Field Programmable Gate Array. A typical **FPGA** has vertical/horizontal routing lines **1**, an array of logic blocks **2** and interfacing I/O pads **3**. The routing resources **1** connect the logic block elements **2** and I/O pads. The **FPGA** can also have switch boxes at the intersection of routing lines for connecting to the logic block arrays.

[31] **FIG. 2** shows the flow chart **100** of an electronic design compilation process. The process of compilation is started **110** by either clicking icons or by passing the command to start the compilation. Once the compilation is started the design entries **120** are entered by the user according to which the circuit is synthesized **130**. The **LUTs** and the PLBs are then mapped **140** over the synthesized circuit. After proper placement of the elements and routing lines **150** the configuration bit is

generated **160** and the logic is then configured on the **FPGA 160**. The compiler operates in accordance with user specifications. The user specifications can be in terms of timing requirements, area constraints or any other desired constraints. The compiler synthesizes the design to produce a net list, which describes the functionality of design for implementation on the programmable logic device. The net list can be the collection of gates, state machines & macros etc. The nodes of the net list are connected via nets and each net has a signal associated with it. The net list is synthesized to remove the redundant logic, and to meet specified constraints.

[32] FIG. 3 shows a simplified block representation **200** of the technology mapping step **140** of the electronic design compilation. The technology mapping **140** can broadly be divided in two parts, **LUT** mapping **141** and PLB packing **142**.

[33] FIG. 4 shows a flow chart of a **LUT** mapping process **300** according to one embodiment of the present invention. In this process the first step is to decompose the GATE netlist **310** into simple gates. The second step **320** establishes the feasibility of pushing additional logic without violating the specified constraints including the fan-out constraints **330**, **340** in an **LUT**. If it is feasible to incorporate more logic onto the **LUT** then the logic is mapped accordingly **350**, and the control returns to block **330**. If it is not feasible to incorporate any additional logic onto the **LUT** then the feasibility of incorporating the cascade elements is established. If this is possible then appropriate logic elements are mapped onto the cascade elements in block **380** and control then returns to block **330**. If the possibility does not exist then another **LUT** is selected in block **370** and the control are returns to block **330**. The logic clusters are formed by grouping nodes. Whenever the cluster is k-infeasible, no more nodes are added to the cluster. Before starting a fresh cluster, the feasibility of incorporating the cascade element in the device architecture is determined. If the feasibility is established the next node is mapped to the cascade element. This decreases the block count for the logic. As the cascade elements are hard wired they do not use the routing resources and the resultant delay is less than that of a **LUT**.

[34] FIG. 5 shows a structure of a Programmable Logic Block (PLB) **400** in a **LUT**-based **FPGA**. **LUT 410** having inputs **401**, and cascade logic gate **420**, is

connected to multiplexer **430** having flip-flop **440** at its output. One of the inputs **413** to the cascade logic is from the cascade out of the previous stage and the output **431** of the cascade gate is the cascade in for the next stage .

[35] FIG. 6 is a functional diagram of a typical four input logic cone **600**. The nodes **601**, **602**, **603**, **604** are inputs from other logic cones or logic gates. Nodes **610**, **620**, **640** are logic gates, and the arrow represents the connection between the logic gates.

[36] FIG. 7 is a functional diagram **700** of a mapped netlist without using the cascade feature of the programmable logic device. Nodes **701**, **702**, **703**, **704** etc. are the inputs from the other logic cones or logic gates, nodes **710**, **720**, etc. are the logic gates, and the arrow represents the connection between the logic gates.

[37] FIG. 8 shows a mapping of a netlist **800** using the cascade logic of the programmable logic device according to an embodiment of the current invention. The mapping is implemented according to predefined criteria. The criteria may be logic density, speed etc. In each case forming of cones is started from nodes e.g. **810**, **820**, **860** etc. whose fanins are already mapped or from the nodes which are primary inputs e.g. **801**, **802**, **811** etc. The maximum possible number of nodes is mapped onto each available **LUT** to increase the density of logic. Each node required to be mapped to an **LUT** is selected according to the speed criteria. If it is not possible to map any more nodes to an **LUT**, the feasibility of mapping the node to the cascade element **890** of the **LUT** is established. If the feasibility exists then the density of the logic implemented is increased as more logic of the same logic block is utilized. At the same time the speed of the implemented circuit also increases as the cascade elements **890** use hardwired connecting lines instead of the general routing resources of the **FPGA**.

[38] Another method that can be applied for extracting the cascade chains is:

1. Prior to forming the LUTs the nodes (logic gates) to be mapped to the cascade elements are identified.
2. The entire netlist is then mapped to the LUTs without considering the cascade logic elements.

3. The identified nodes are then extracted from the mapped list as a post operation and mapped onto the cascade logic elements.

5 [39] Since the cascade element is a single universal gate (NAND or NOR) certain constraints have to be observed while mapping gates onto the cascade element. These constraints can be divided into two groups.

1. Conditions that are to be verified when starting a new chain.

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2. Constraints to be verified while the cascade chain is being formed.

[40] The first group of conditions that need to be verified when starting a new cascade chain are:

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1. The number of common inputs to the fan in LUTs of the cascade element should be more than four.

20 2. The gate implemented in cascade element should not be of type XOR, XNOR or NOT.

3. Either one of the fan in gates should be in the Cascade Element or none should be in cascade element.

25 4. Either the gate implemented in the Cascade Element or its input LUTs should be multi fan out, but not both.

30 5. If the output of the cascade element is a primary output then the gate implemented inside the cascade element should not be of type 'AND' or 'NOR' gate.

[41] The second set of conditions that are needed to be verified while the cascade chain is being formed are:

1. The gate implemented in cascade element should not be of type XOR, XNOR or NOT.
 - 5 2. Either one of the fan in gates should be in Cascade Element or none should be in the Cascade Logic.
 3. Only one of either the gate implemented in the Cascade Logic or its input LUTs should be multi fan out.
 - 10 4. If the output of the cascade element is a primary output then the gate implemented in the cascade element should not be of type 'AND' or 'NOR'.
 5. If the cascade element is multi fan out then there should not be more
 - 15 than one cascade element in the fan out list.
 6. If the LUT is multi fan out then there should not be more than one cascade element in the fan out list.
- 20 **[42]** This process of utilizing the cascade elements while mapping a logic circuit onto target architecture is independent of the algorithm used for LUT synthesis. This method provides an optimal solution superior to existing methods without any extra traversal of the gate level netlist.
- 25 **[43]** A programmable logic device programmed in accordance with the described embodiments of the present invention can be included in a variety of electronic systems, such as a computer system or an embedded system.
- 30 **[44]** It will be apparent to those with ordinary skill in the art that the foregoing is merely illustrative and not intended to be exhaustive or limiting, having been presented by way of example only and that various modifications can be made within the scope of the present invention.
- [45]** Accordingly, this invention is not to be considered limited to the specific examples chosen for purposes of disclosure, but rather to cover all changes and

modifications, which do not constitute departures from the permissible scope of the present invention. The invention is therefore not limited by the description contained herein or by the drawings, but only by the claims.